**This is a rough Dialogue that is subject to change once feedback from group is recieved**

**Dialogue #1**

**Between Main Character and Teacher**

**This dialogue is subject to changes**

**Dialogue Route 1**

Player: Sir/Ma’am I need to speak with you please.

Teacher: Yes [player] What do you need?

Player: its about the work Sir/Ma’am is it possible to have an extension with it I know that’s very out of the ordinary but I need it.

Teacher: …. Why do you need an extension?

**Choice:**

* **Tell Teacher about what is going on.**
* **Don’t tell teacher about what is going on and leave**

**Tell Choice Dialogue**

Player: outside reasons Sir/Ma’am

Teacher: I will only give you the extension on the basis that you tell me why.

Player: I have an issue with the gang in the area Sir/Ma’am…..

Teacher: ok I wont ask further I will give you an extension but only of two days, and keep yourself safe.

Player: Thank you Sir/Ma’am, I will, bye.

**Don’t Tell and Leave Dialogue**

Player: oh uh I was just trying my luck is all I will get it to you by the due date.

Teacher: ah I see, please see to it that you do. Good day [Player].

Player: Bye Sir/Ma’am

**Route per choice Grants**

**Tell teacher:**

**Positive:** Teacher will try to help Player in any way possible with matters in education. **(Example could be +2 to learning or something)**

**Negative:** The School administration is now aware of the goings on and may do something about it. if in gang could be arrested.

**Don’t tell Teacher:**

**Positive:** School is not suspicious of Gang and nothing will happen

**Negative:** Player has a decrease in learning stat.

**NB! (DECREASE AND INCREASE IN LEARNING STAT IS PLACEHOLDER UNTILL CONFIRMED BY GROUP)**